

Production

Studio

Essay Poster

Contextual Record

Production

After Effects:

Intermediate and advanced production processes

Character & Packaging Design:

Drawing/ Realisation/ Finalisation

Typographic Phrase:

Framing composition/ Abstract forms/ Phone animation

Conversation

Research

The first part of research for Conversation is based on the info provided by tutors.



Passage à l'acte by Martin Arnold is a short that cut from other movie.



New North Press attempts to use 3D printing to find new possibility in the industry of letterpress.



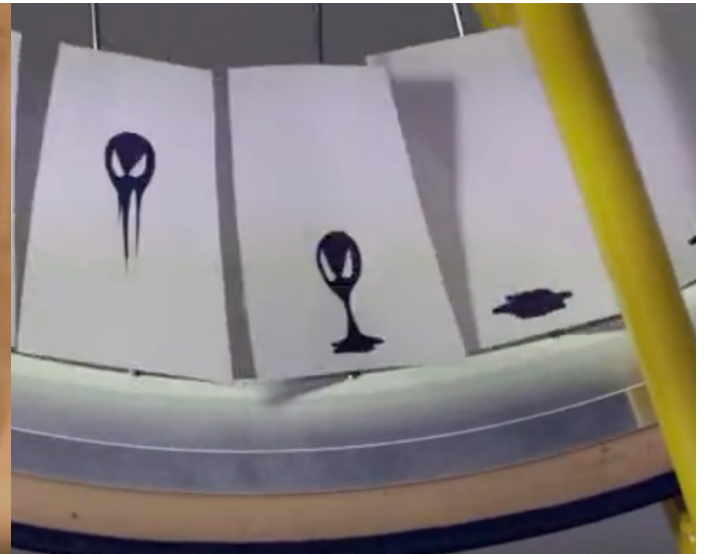
Amnesty International France launched a commercial to encourage the public and decision-make to stand against death penalty.



Conditional Design presents a performance that is created by customer.



Cell Phone In Microwave - Pure Evil, a video shows what happens when a mobile phone is put in microwave.



En contra de la linea recta, video produced by Animation workshop in Barcelona based design school Elisava.

The second part of research is worked on because I wanted to refocus on the project and I started looking through some work that I am interested in.



In this episode in One Piece, I very like how the atmosphere is changed from sad, soft to rage, tense.



In One Piece movie, there is a part where the characters are chasing the other and the music follows the tempo of chasing, stops sometimes, rising sometimes.



When I try to visualise the conversation, this book by Taiwanese appears in my head.



In the song Mozaik Role, it gives a sense that the character is hurt in a mental side but it looks like physical attack.

Primary Research

It is an activity that the tutor suggests us to do and we might be able to make our idea based on this.



Tesco in biggest sales dip for 20yrs

By DANIEL JONES
Consumer Editor

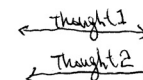
TESCO'S troubles continue just eight months after its biggest sales dip in more than two decades. Takings fell 4.5 per cent in a year - the fastest slump since records began in 1994. Kantar Worldpanel's figures show its market share dropped from 30.2 per cent to 29.0 per cent over the past 12 months. Discount rivals Aldi and Lidl stole customers from the shopping retail giant - with sales rising 20.1 per cent and 17.5 per cent respectively. Tesco admitted "cooking the books" on Monday by pretending profits were \$100 million higher. New chief exec Dave Lewis launched a probe after income expected later in the year was

Let's get the free food already.
I wish the fresher fair they give us some voucher about all this super market.
I should get some voucher from my reception for you.
The reception?
To my reception they get voucher for McDonald.
That's very good please get me some. Students can't live without discount, voucher.
Great story to tell. I saw a newspaper another day. It's about a woman that she didn't have a job, her husband was in army, and that's why she didn't have any income, she just stayed at home, what she do, she just take online all these coupon, oh she save £2000 a year, and her husband look at the bill for the whole year how much they spend, what it is, the whole year is only equal to one month how much they earn.
That's very cheap!

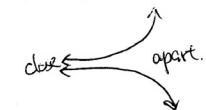
With some people, we created a communication based on an article.

Record, Transcript.

• can't understand

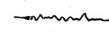


• mistake.



• volume.

low

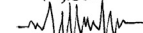


quite, boring, hard to continue.

• can



low



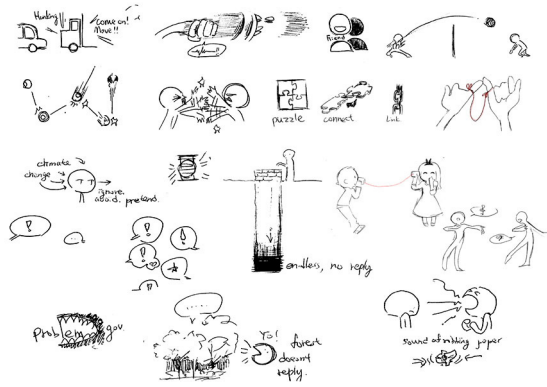
interesting, exciting, attractive.

• mistake different opinion

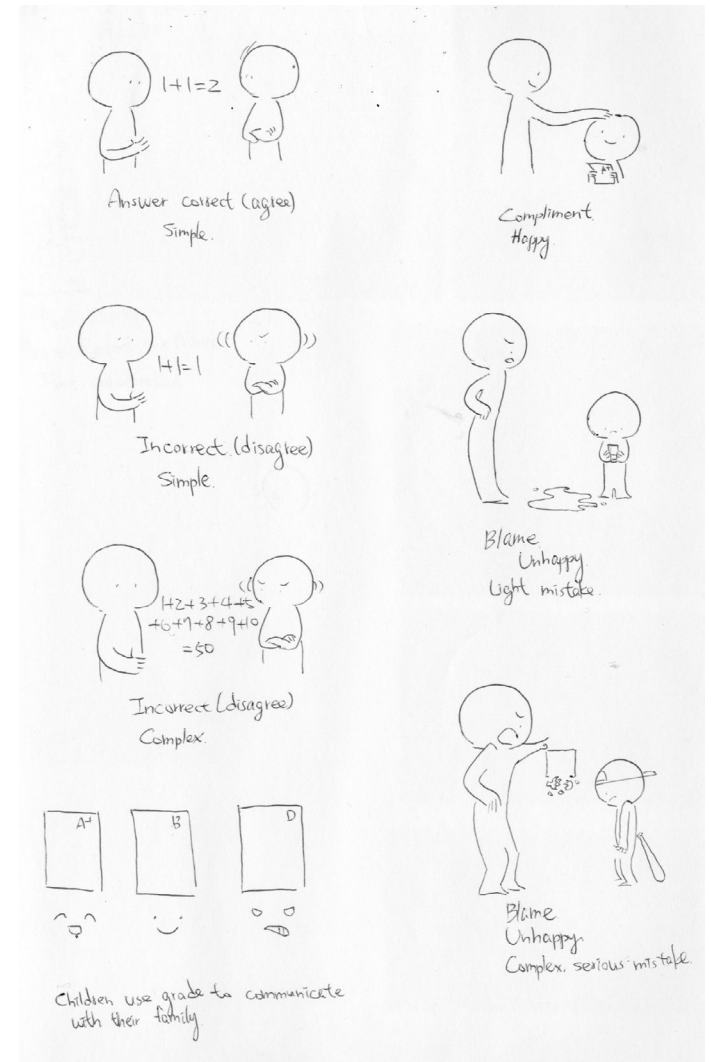


Concept Development

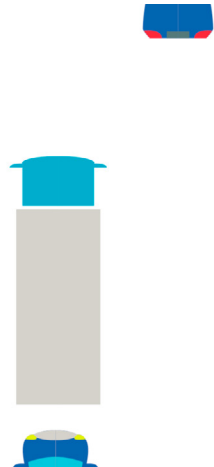
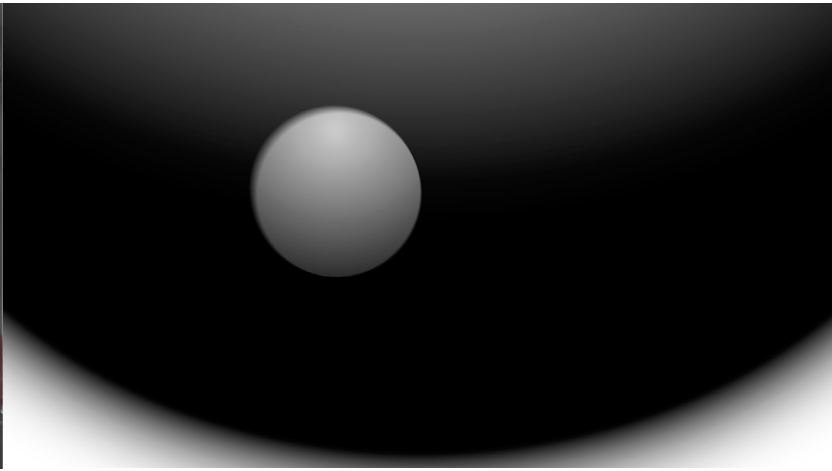
I sketched several ideas.



I think of how objects communicate



Then I think of what material can a communication based on or be delivered.



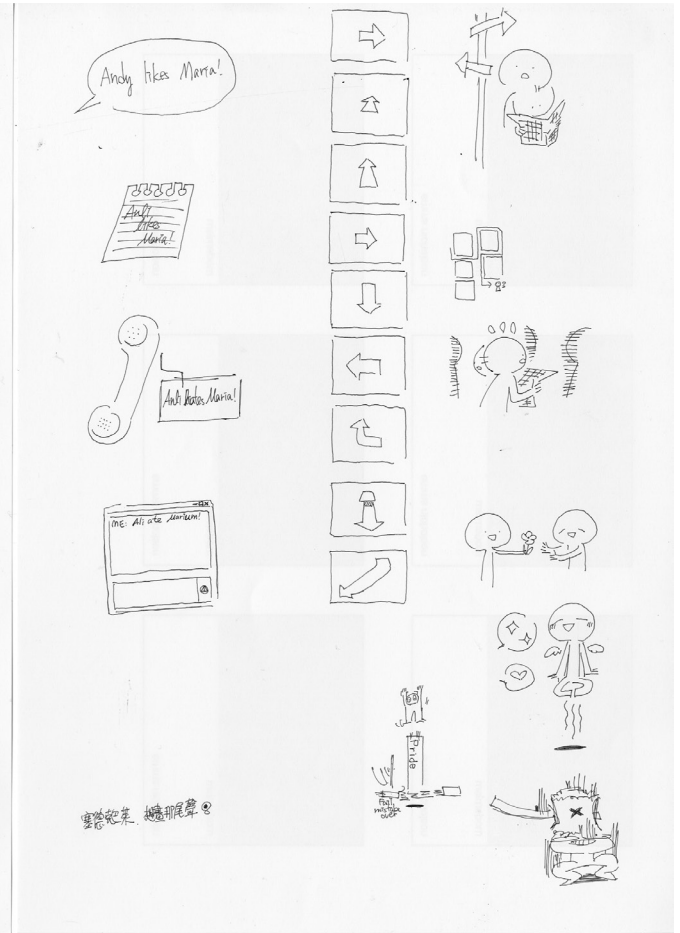
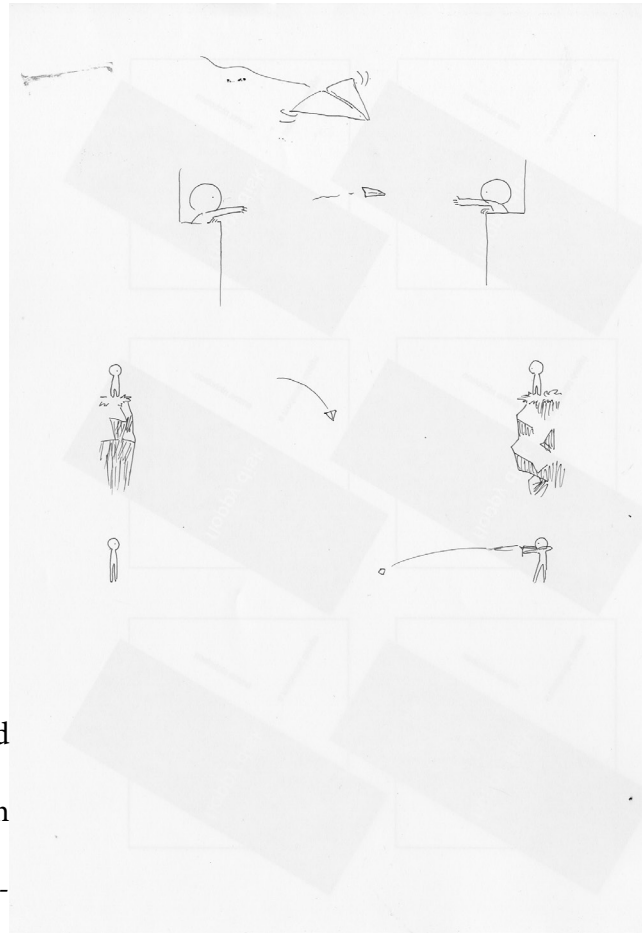
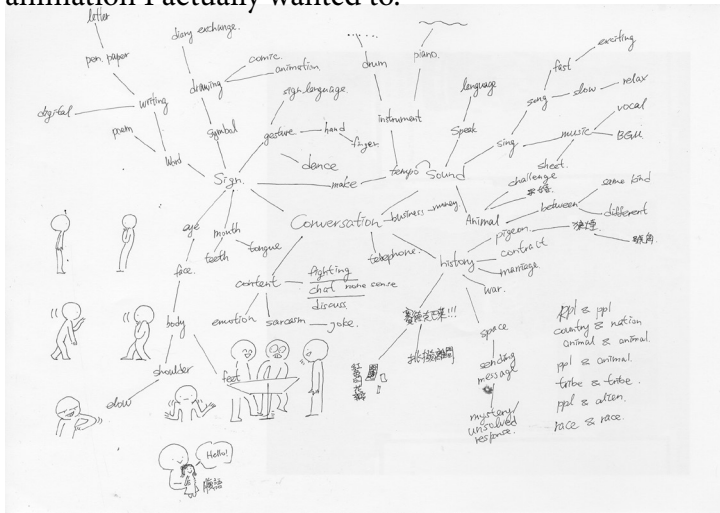
<https://youtu.be/Wvtv0R-wuUbo>

The link is to the animation which is animated version of my ideas. I have used Photoshop, After Effect, and stop motion to complete animation.

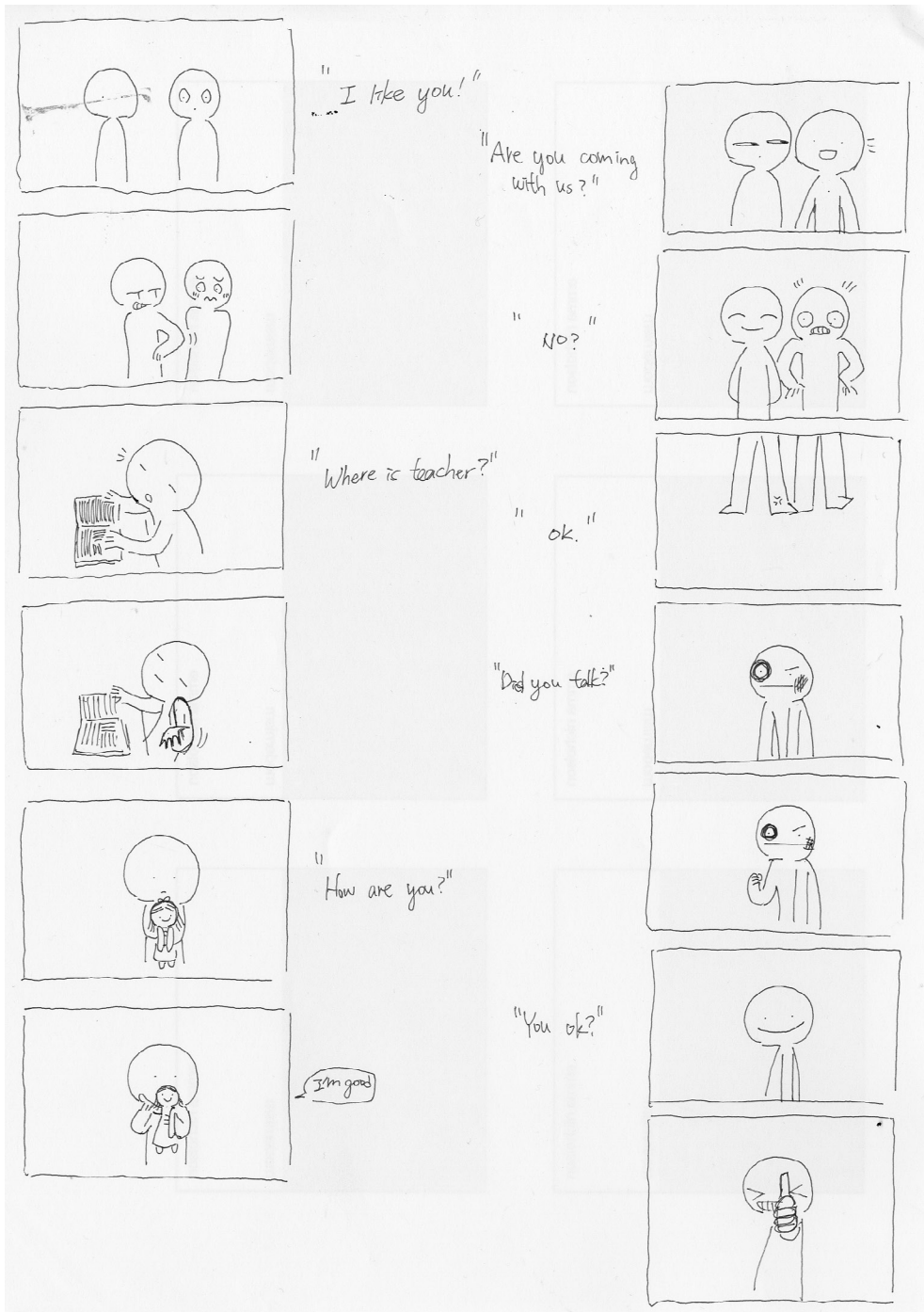
[File](#)

Further Development

I started feeling confused and didn't know what I am doing so I brainstormed and considered what kind of animation I actually wanted to.



I think of how a conversation is delivered and how could a message could go wrong. How a compliment or complaint can affect on a person. (Also some ideas that don't seem much relation to conversation.)



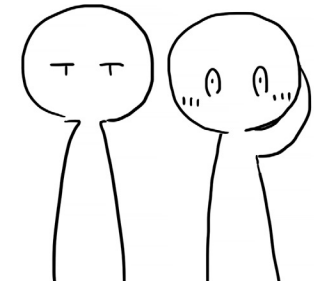
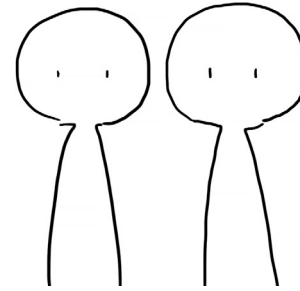
Eventually I still decided to make animation that can clearly show my hand drawn skill.

A question would be thrown to the characters and they will respond with gesture. Depending on the characteristics and situation, the reaction from the character would be different.

Final Outcome

I have managed to produce some animation from the storyboard above. I make it like a gaming appearance .

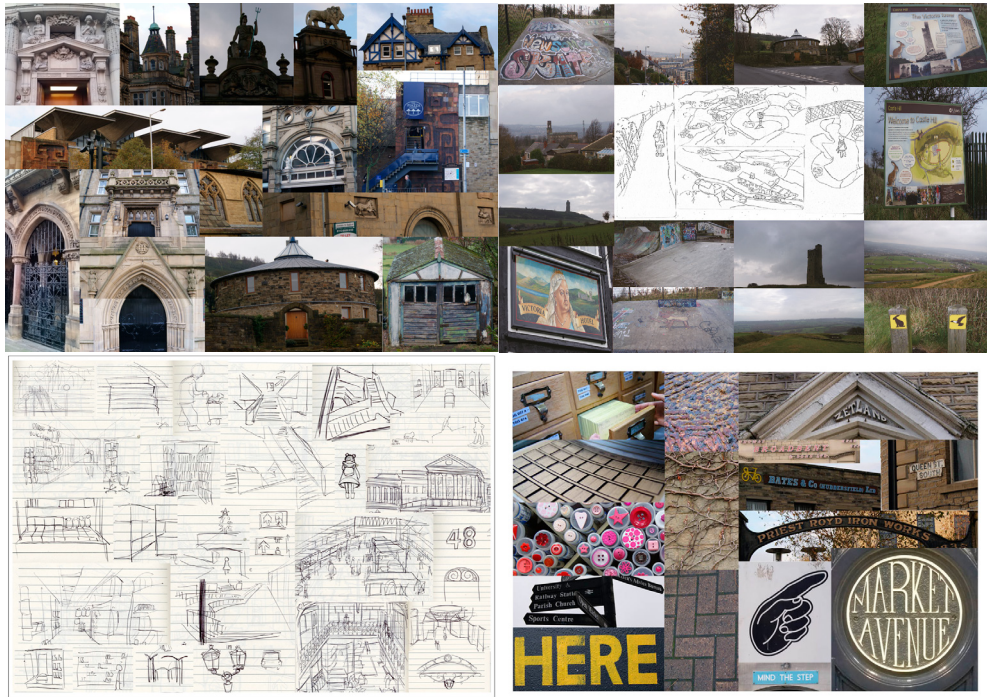
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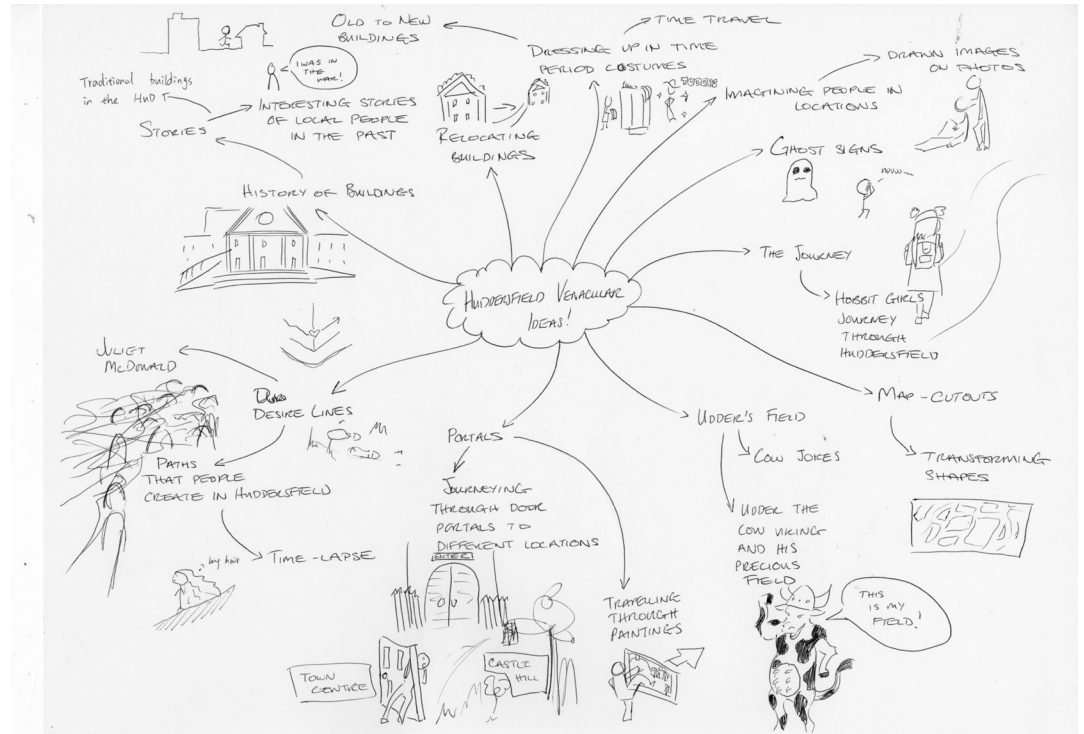
[https://youtu.be/
O8rsXAZ66co](https://youtu.be/O8rsXAZ66co)



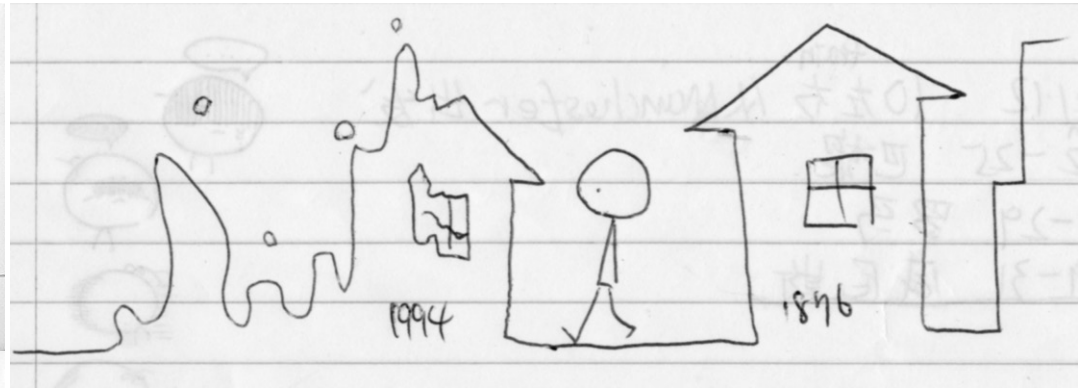
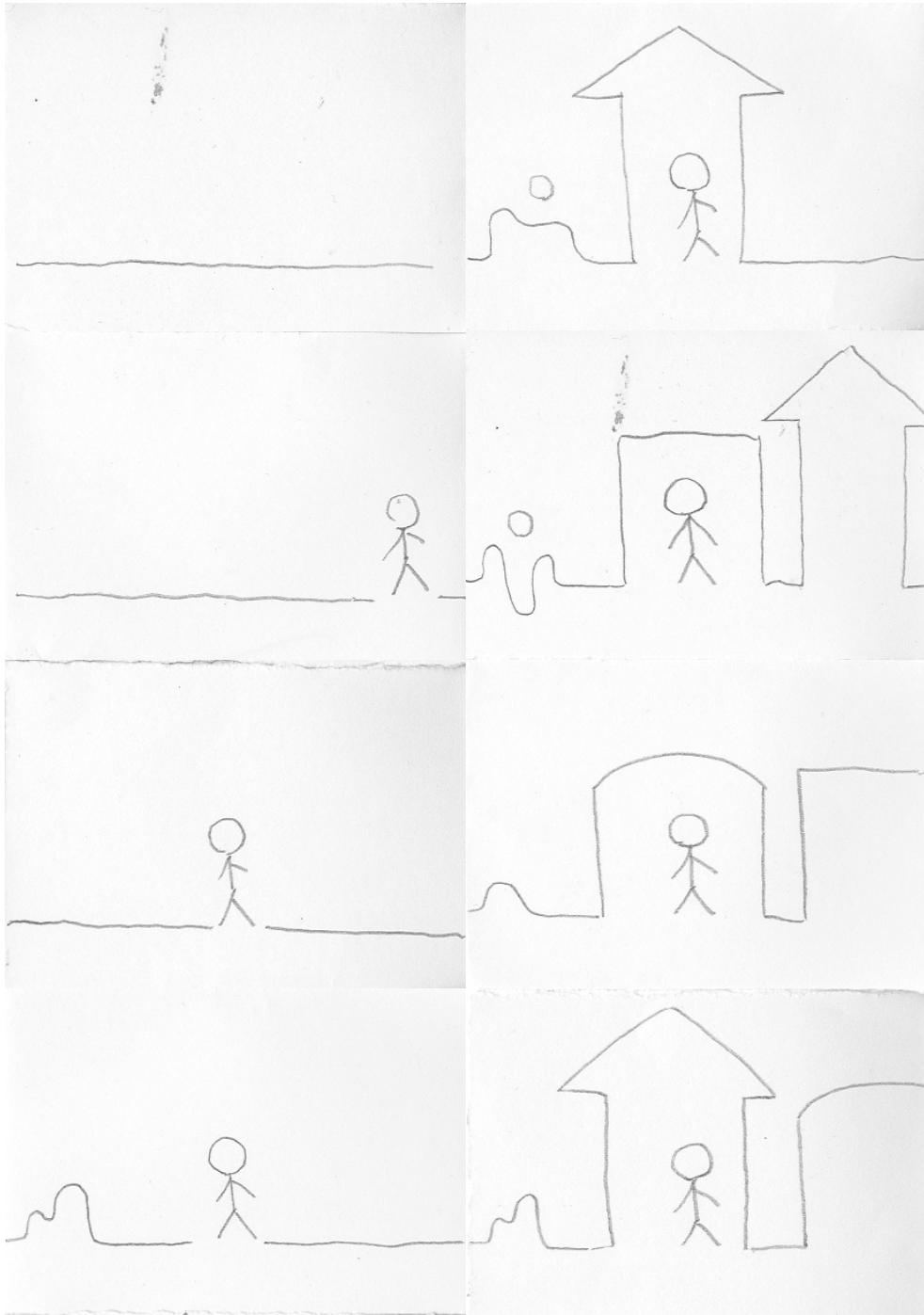
Huddersfield Vernacular



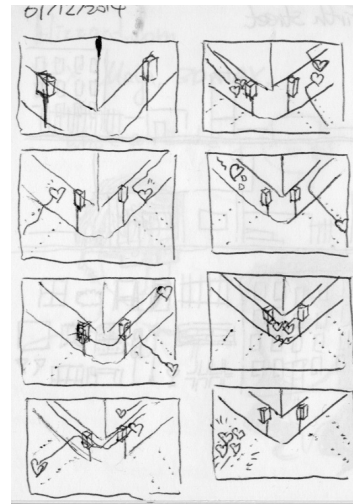
We then made four moodboards. Each of them represents some main elements we categorised. They are architecture, Castle Hill, Drawings, textures & fonts.



The mindmap is a collection of initial ideas we created together.



While the character walking in an empty space, before it building gradually appears in an order of time it is built.

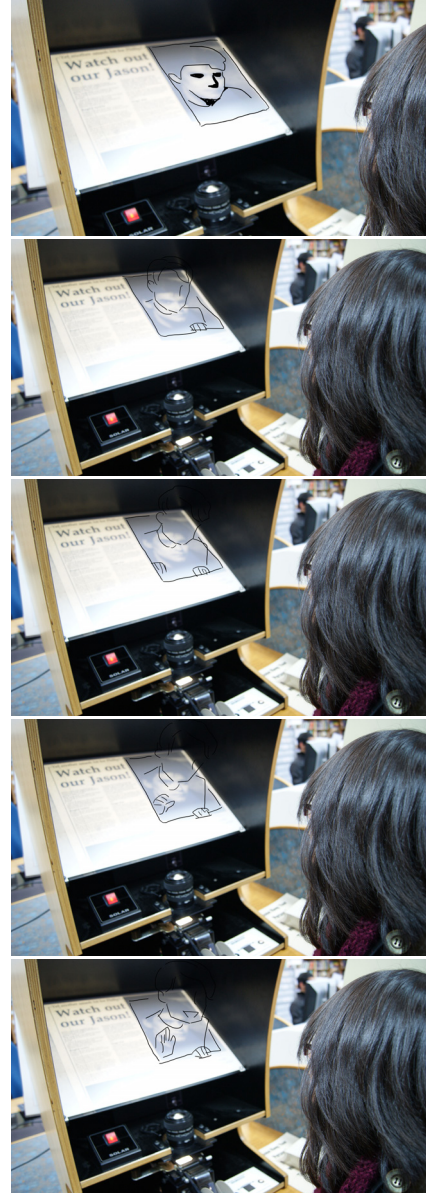


Ideas in further development and storyboard.



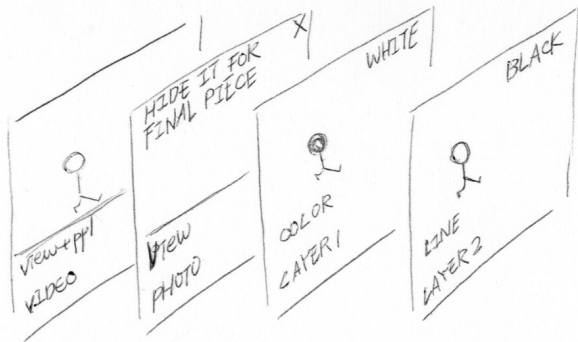


Somehow I am very interested in adding animation into the ready background, and here are a selection of photos that I want to do experiment on.



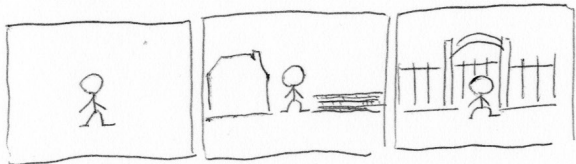
<https://youtu.be/5abGsnXVGzU>

File

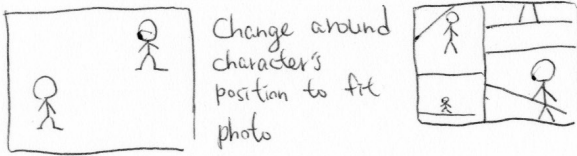


Experiment
~~Exam~~
in PS

Produce figure animation in PS and render it.
Import the animation into AE with transparent background.
Add still photo to background in AE.

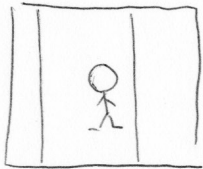


change around the background



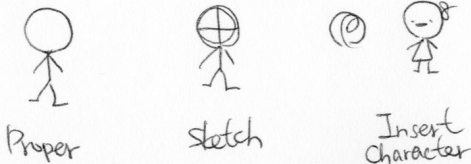
Change around character's position to fit photo

Combine photo and add different animation to it



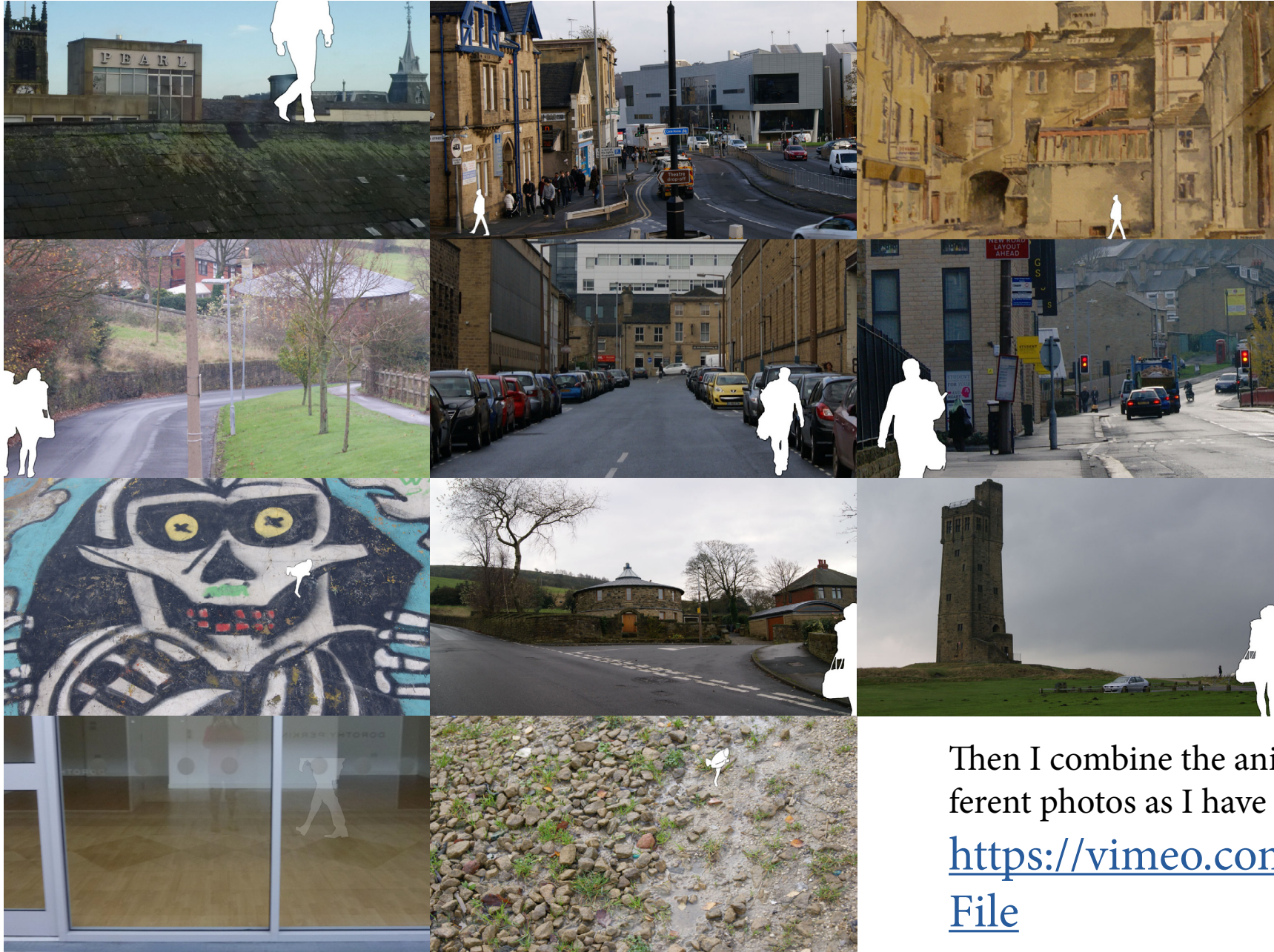
$$\begin{array}{c}
 \text{Stick figure} \times 3 \text{ times} \\
 + \\
 \square \times 25 + \square \times 25 + \square \times 25 = 65 \quad 65 \times 5 = 305
 \end{array}$$

~~Any~~ Change around the line of character as well



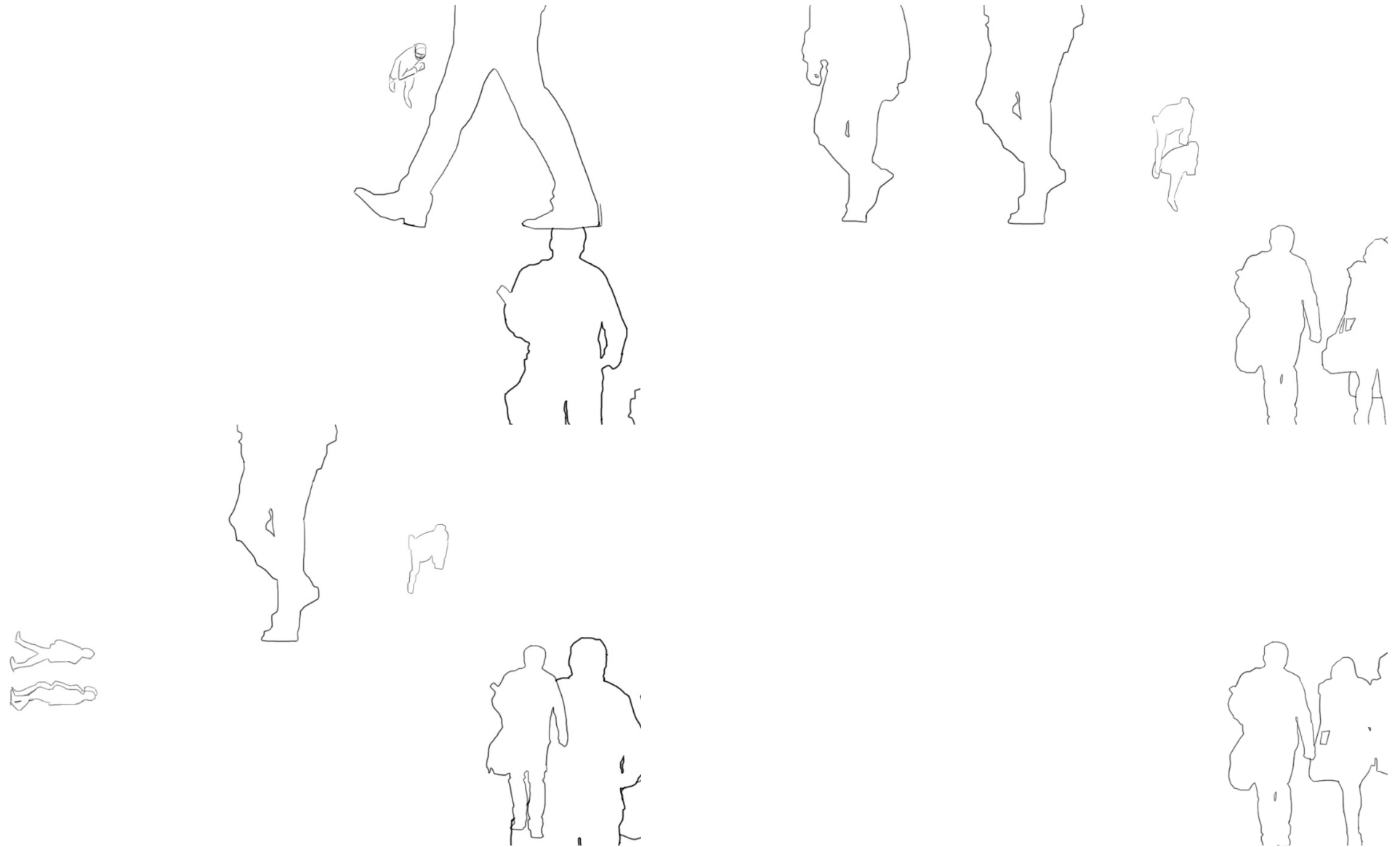
Try to get many different photos.
zoom in zoom out
photo/animation

With this kind of experiential animation, I don't have a storyboard, but a sheet to explain the animation might be look like this.



Then I combine the animation with different photos as I have decided before.

<https://vimeo.com/114693247>
File



When I just imported animation into AE, I notice this interesting look.

<https://vimeo.com/114693248>

File

Live Brief

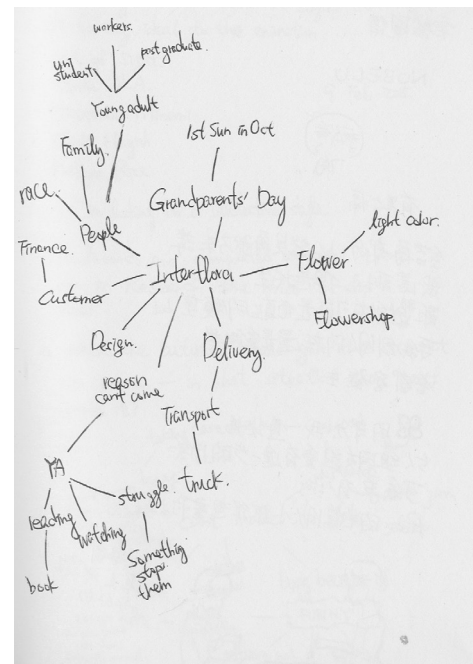


The first general idea is that, making an animation seems to be storytelling.

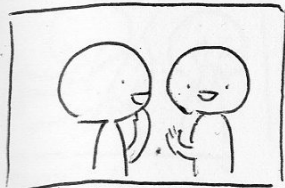
studio aka has used 3D model to achieve some of its purpose.



Apart from studio aka, there is also another animation that can refer to-Out of Sight. It is more like the style of Studio Ghibli. It is not that artistic, but the colour tone used is still comfortable. The group has used watercolour to approach most of still background.



① Forget



knowing Grandparents' Day



on the day, realizing that having forgot



too late to make way so call to them to apologize.



Interflora gives surprise!

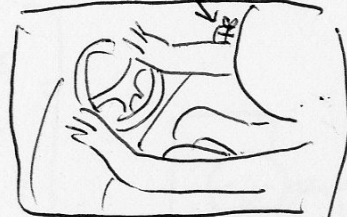
② Busy.



③

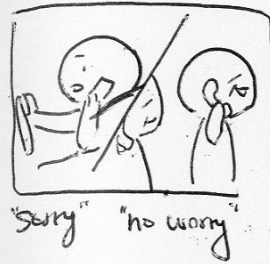


rainy, traffic jam



can't make it on time

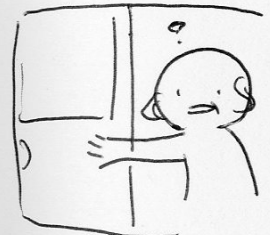
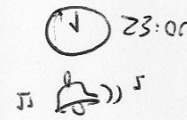
23:00
~~11:00~~
PM
Grandparents Day



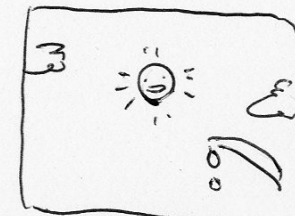
"sorry" "no worry"



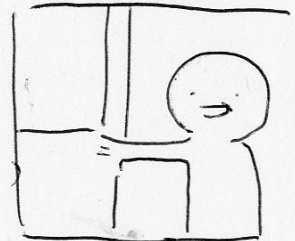
Interflora.



Ta-da!



Next Day

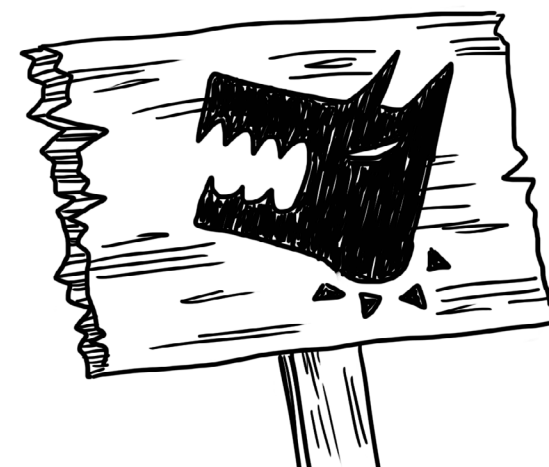


arrive!

"It's not too late yet."



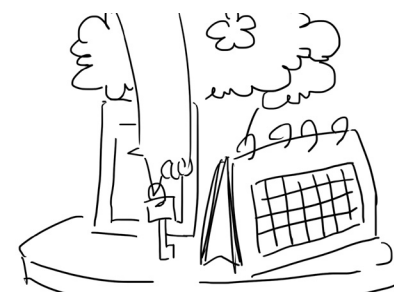
<https://youtu.be/SGAEbBMRJlg>
File



[\(Animated Storyboard\)](#)
File



<https://youtu.be/hqVycXN3kW4>
File



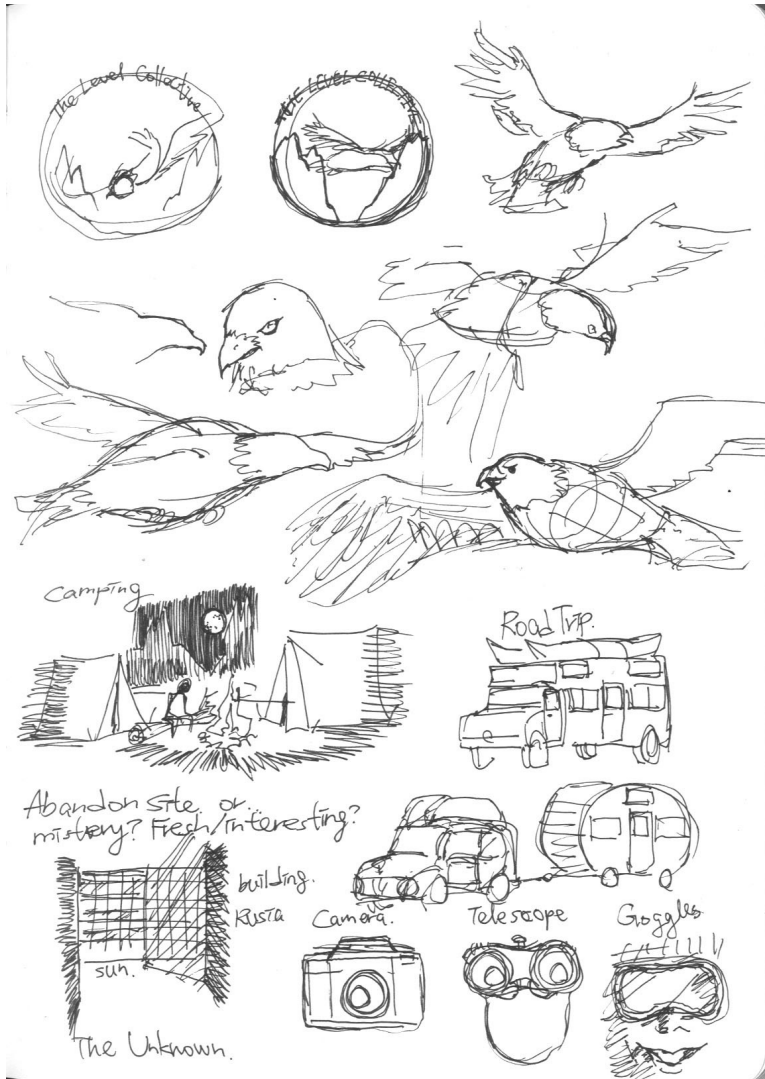
2014-2015

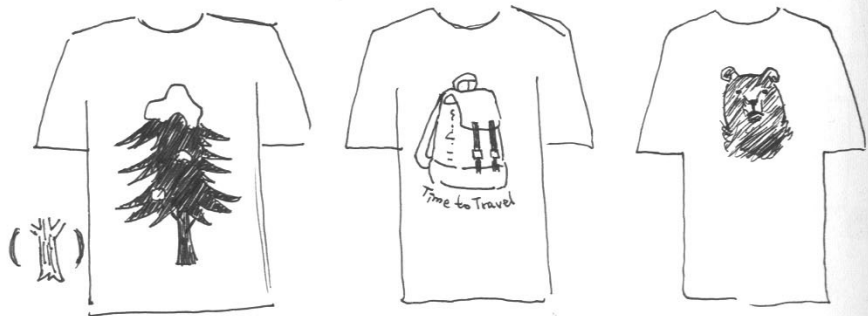
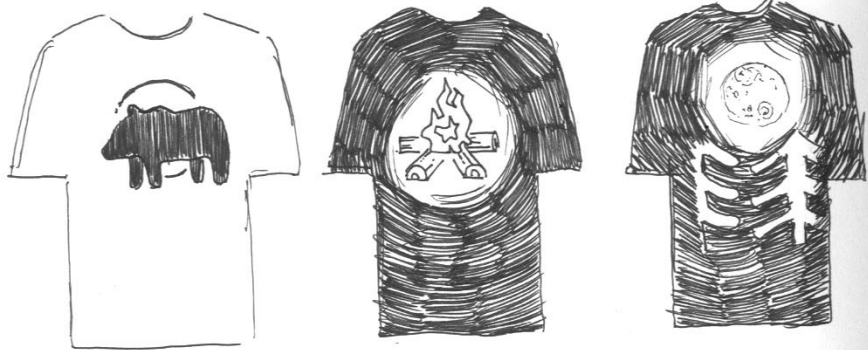
Showreel

<https://vimeo.com/128072148>

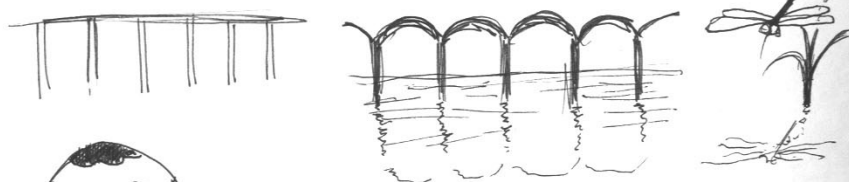
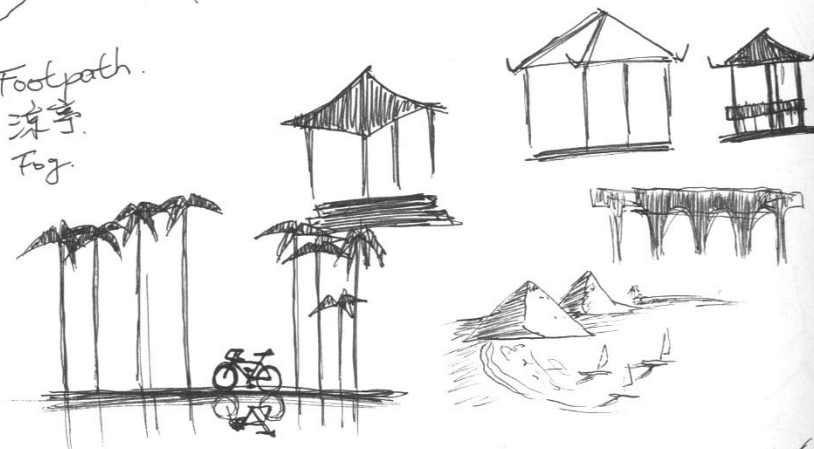
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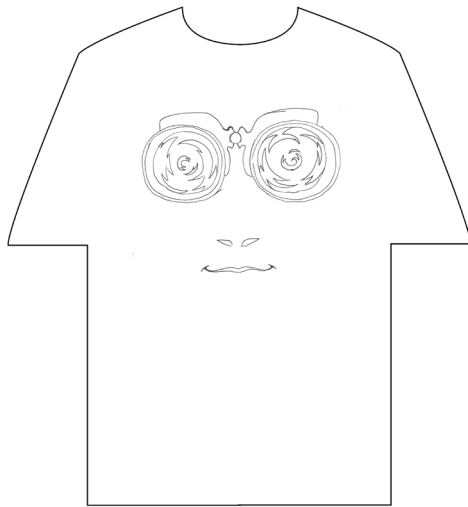
The Level Collective





Footpath.
涼亭
Fog





Essay Poster

<https://sophiaan0yr2.wordpress.com/2015/05/12/poster-completed/>

[File](#)



Anime

In the book *The Anime Machine*, Thomas Lamore introduces and discusses anime in many aspects. From theory, cultural effect, to technical consideration, the book has provided many examples to explain his perspective and in Japanese animation. As one of the influential animators in Japan and worldwide, Miyazaki Hayao's stances in many aspects are discussed as well.

Train, Background

When cinema tends to use close composing that locks audience's eyes to the moving object and giving a feeling of speed, anime uses open composing to extend the vision. It is a specific method that seems to work in animation but the term of cinema. In Miyazaki Hayao's animated film, the method of open composing is explained with the use of multiplanar image. As the audience's eyes follow the moving object, the background behind it is revealed gradually with the change of vision.

Edo Japan

Edo period in Japan is frequently considered as the setting for popular culture such as anime. The historical events that happened during the time are usually adopted as story background. Consequently this also involves with the Japanese clothing and architecture during the time. It is noticeable in anime such visual context.

Manga

Lot of anime nowadays is based on manga, Japanese comic. It becomes important to deliver the style of manga artist's into anime in order to satisfy the audience. Animator also has to make sure that the still images in manga are translated successfully into the language of moving image. This is especially essential when the original focuses on action and high speed moving scenes.

Flying Machine

In Miyazaki Hayao's animation, technology is considered as an arguable existence. Movies such as *Castle in the Sky* are set in a world after worldwide disaster. Human are back to the lifestyle which does not involve with high techniques. Instead, some eccentric shape machine is invented. In the world of Miyazaki's anime, the technology that exists nowadays seems like a symbol of threat towards us. His film makes audience to rethink the essential of high technology.

Children

Children and adolescent play an important role in Miyazaki's animated film. Especially when the story relates to technology and a hint of war. In reality, children usually cannot protect themselves effectively. However, their situation is reversed in Miyazaki's world. They become powerful to fight against danger and threat, meanwhile they still have an innocent heart to bravely face the difficulty.

Train and Background refer to Lamore's discussion on cinematization and animation, close composing and open composing. The train is from the animated film *Steamboy* and the background considers the open composing used in *Castle in the Sky*.
The character which has two visages represents the difference between anime and manga.
The girl in Japanese *loha kawaii* is the main character from the animation *Millennium Actress*. The casting is a representation of *loha kawaii*.
The red children are main characters from *Castle in the Sky*, referring to Lamore's discussion on children position in Miyazaki's film.
The flying machine from *Castle in the Sky* is to present Miyazaki's thought towards technology.

Contextual Record

5 Posts that are Recommended:

(1) Seminar for Poster

<https://sophiaan0yr2.wordpress.com/2015/04/10/ideas-of-poster/>

(2) Personal Work

<https://sophiaan0yr2.wordpress.com/2014/10/20/newts-smile/>

(3) Movie Reflection

<https://sophiaan0yr2.wordpress.com/2015/05/03/%E8%B3%BD%E5%BE%B7%E5%85%8B%E2%80%A7%E5%B7%B4%E4%BE%86-seediq-bale/>

(4) Doodles

<https://sophiaan0yr2.wordpress.com/2015/02/26/collection-of-doodles-since-2ns-year-strated-1/>

(5) Model Making

<https://sophiaan0yr2.wordpress.com/2015/02/22/shaun-the-sheep-model-making/>

Pong-Hsuan Li (Sophia)
U1276979